Technical Design

MyBuddy!

Learning unit: MyBuddy! (App) BT1

Version number: 0.1

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# Version Control

|  |  |  |  |
| --- | --- | --- | --- |
| Date | Version | Changes | Who |
| 17-5-2017 | 0.1 | - | Cody Strijbosch |
|  |  |  |  |
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# Introduction

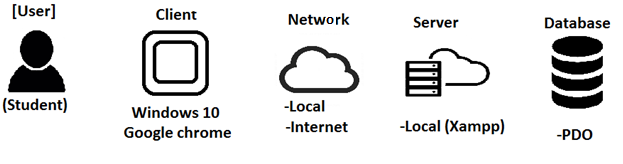
The goal of this document is to get an understanding about the different techniques that are going to be used at developing the desired software. Besides that there will be a clear image drawn about the different techniques that are connected to each other. This document is made for this project so everyone that gets involved will find it easier to find his way in the already existing architecture and software functions.

The project is an app for RijnIJssel students to plan a memory so they don’t miss any important appointments. The project will be made with html, css, php, bootstrap and a database.

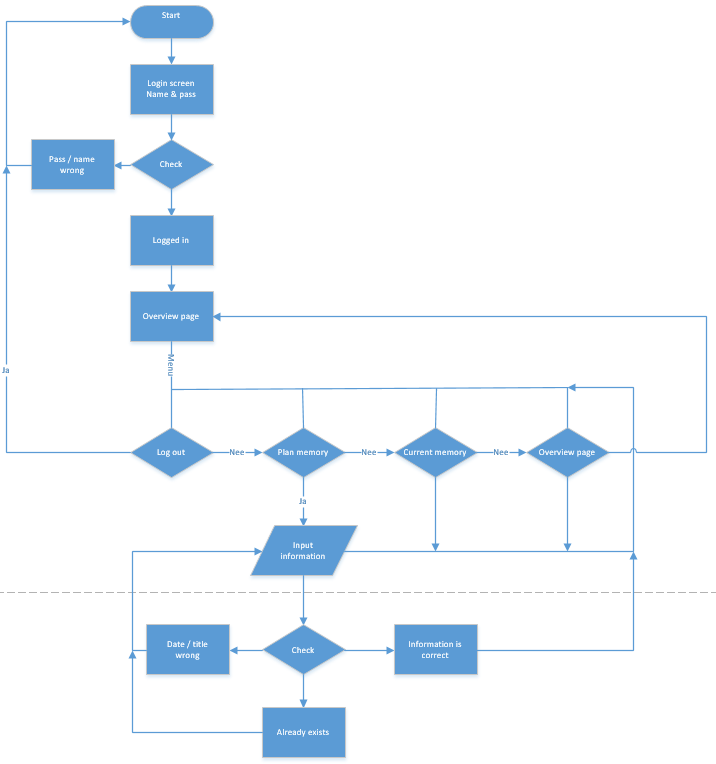
# Schedule

For this document I planned a time limit of 6-10 hours because it’s the first time I make this document.

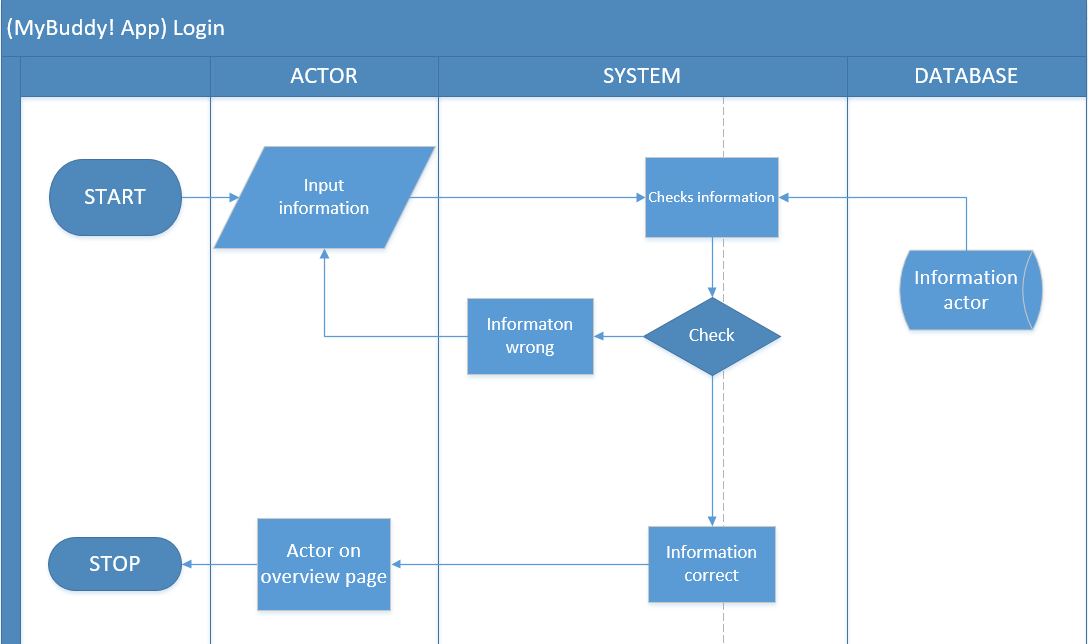
Software architecture

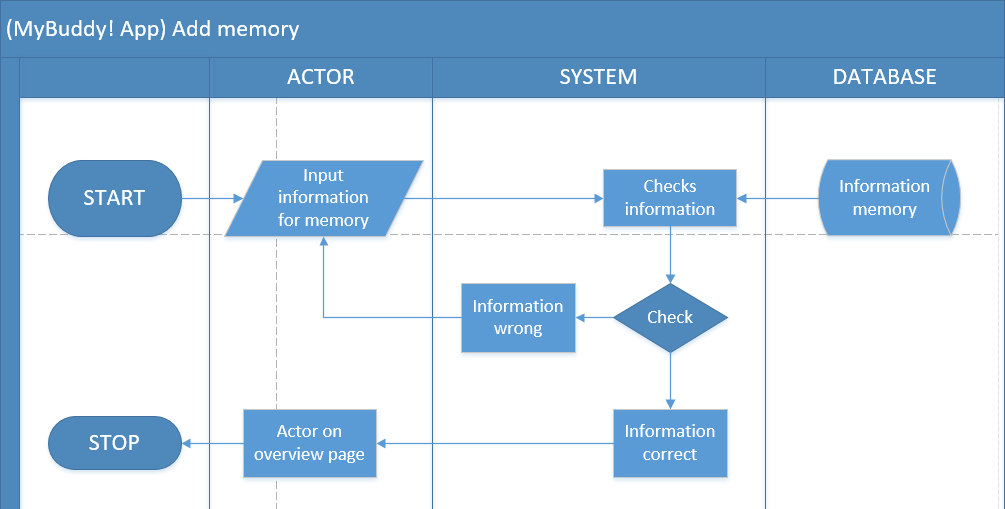


Application Flow



Activity Diagrams

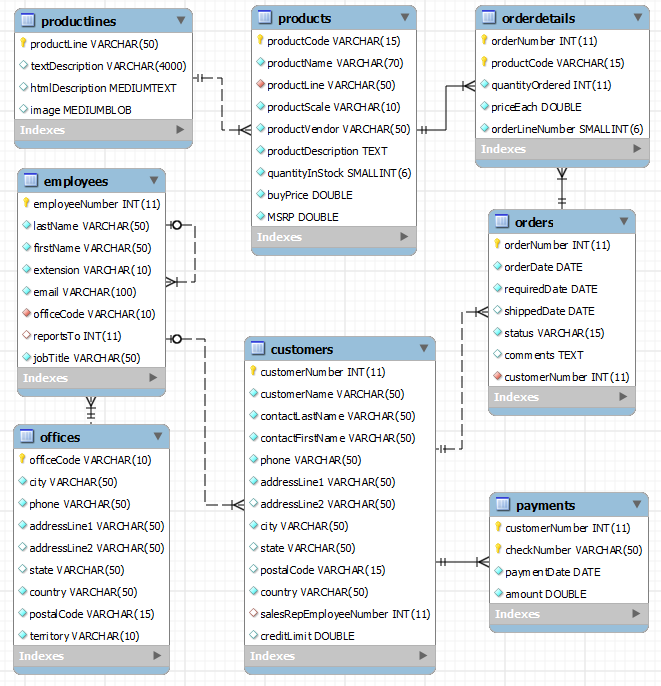




User Interface Design

The user interface design will be added after the application/app has been made.

Database/Information/Content

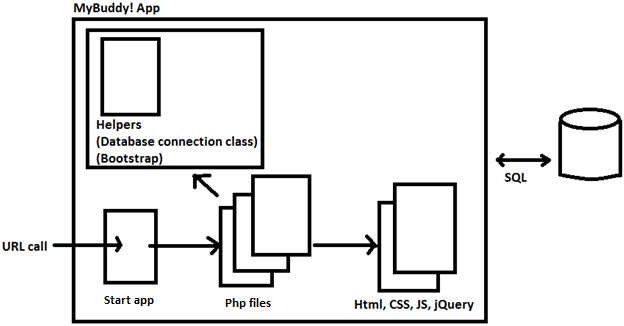


The database content will be added after the application/app has been made.

Gegevens:

There will be no external files added to let this application function properly. All the information that will be put in the database comes from user input.

Application structure



# 

# Akkoord leidinggevende/Projectleider

|  |  |
| --- | --- |
| Naam |  |
| Datum |  |
| Handtekening |  |